

# cjhebrew\*

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## 1 Overview

cjhebrew is a package which allows the typesetting of Hebrew text in L<sup>A</sup>T<sub>E</sub>X documents. Hebrew text can be vocalised, also a few accents are available. cjhebrew makes it easy to insert Hebrew words, sentences or paragraphs into non-Hebrew text; so cjhebrew is quite appropriate e. g. for theological papers.

When running L<sup>A</sup>T<sub>E</sub>X, cjhebrew uses the extensions of ε-T<sub>E</sub>X in order to typeset Hebrew text from right to left. Most modern T<sub>E</sub>X systems use ε-L<sup>A</sup>T<sub>E</sub>X by default when you run L<sup>A</sup>T<sub>E</sub>X, so there should be nothing special you have to do (unless, of course, you fiddled with your system). This version of cjhebrew can also be used with lual<sup>A</sup>T<sub>E</sub>X.

## 2 Installation

cjhebrew is part of most modern T<sub>E</sub>X distributions. Please, use your distribution's package manager to install cjhebrew. If no package manager is available, then have a look at your distribution's documentation, as it should tell you how to install packages manually.

## 3 Usage

To use cjhebrew simply put \usepackage{cjhebrew} in the preamble of your document.

cjhebrew provides the text font command \textcjheb which switches to the hebrew font, but does not change the direction of typesetting. Thus, if you type \textcjheb{ 'bgd}, the result will be נָבָד, which is in most cases not what you want. Instead you will normally use the command \cjRL, that also switches to the right direction of typesetting. The input \cjRL{ 'bgd} will have as result the output נָבָד. There is also an even shorter form: \>; so, you can type \<'bgd> instead of \cjRL{ 'bgd}.

If you want to typeset a complete passage of Hebrew text, you ought to use the cjhebrew environment.

\*cjhebrew is subject to the L<sup>A</sup>T<sub>E</sub>X Project Public License. The most recent version of this license can be found at [www.latex-project.org/lpp1.txt](http://www.latex-project.org/lpp1.txt).

א	ב	ג	ד	ה	ו	ז	ח	ט	י	כ	ך	ל	מ	ם
'	b	g	d	h	w	z	.h	.t	y	k	K	l	m	M
נ	נ	ס	ס	פ	פ	צ	צ	ץ	ר	ש	ש	ש	ת	ת
n	N	s	'	p	P	.s	.S	q	r	/s	,s	+s	t	

Note: '=' = semicolon, ' = grave accent

Table 1: Coding of the consonants

ַ	ָ	ֹ	ִ	ְ	ֲ	ִַ	ֵָ	ֶָֹ	ְַַ	ְָָ	ְְָ	ְְְָ	ְְְְִָ	ְְְְְִָ
i	e	E	E:	a	/a	a:	A	A:	o	u	*	:	O / wo	U / w*
:	-	○												
;	--	\dottedcircle												

Table 2: Coding of the vowels, accents and symbols

Finally, cjhebrew provides also the \cjLR command, which switches (inside a Hebrew piece of text) back to the “normal” direction of typesetting. Be careful: this command does not switch to a non-Hebrew font!

### 3.1 The consonants

How the Hebrew consonants are coded in your input file, is shown in table 1. Normally the final letters are used automatically; \<m1k> will become מְלָךְ. Sometimes it is necessary to use final letters in places where they will not be set automatically, e.g. in the middle of a word. To do this you either use the coding according to table 1 or you put an exclamation mark (!) after the consonant; alternatively you can use the \endofword command. For example, a *final mem* could be achieved by typing \<M>, \<m!> or \<m\endofword>.

On the other hand, sometimes you will not want this automatic replacement. In these cases you put | after the consonant or use the \zeronojoin command. Both \<m> and \<m\zeronojoin> will give you a normal *mem*.

!  
\endofword  
  
|  
\zeronojoin

### 3.2 The vowels

How to code the vowels in your input file is shown in table 2. The vowels have to be typed *after* the consonant they belong to (for example אַלְהִים is coded as \<'E:lohiym>). The only exception is the *patah furtivum* as in רִין (\<rU/a.h>). Always use \* for *dageš lene* and *dageš forte*. The *dageš* has to follow its consonant *immediately* (\<b\*:> becomes בָּ), otherwise you will get a wrong result (\<b:\*> becomes בְּ).

### 3.3 More accents and symbols

There are some more accents and symbols available, as shown in table 2. I hope to add some more in the future.

## 4 An example

Here is the beginning of the Bible:

בראשית בָּרָא אֱלֹהִים אֶת הַשְׁמִים וְאֶת הָאָרֶץ: וְהָאָרֶץ קִיָּתָה מֵהּ וְבָהּ וְחַשֵּׁךְ עַל־פָּנָי תְּהֻם וְרוּחָה אֱלֹהִים מְרַחְפָּת עַל־פָּנָי נְמִימָה:

```
\begin{cjhebrew}
b*:re'+siyt b*ArA' 'E:lohiym 'et ha+s*Amayim w:'et hA'ArE.s; w:hA'ArE.s
hAy:tAh tohU wAbohU w:.ho+sEk: 'al--p*:ney t:h0m w:rU/a.h 'E:lohiym
m:ra.hEpEt 'al--p*:ney ham*Ayim;
\end{cjhebrew}
```

## 5 What is new in this version?

### v0.2a

- Fixed a stupid typo which created a warning.

### v 0.2

- cjhebrew can now be used with lua $\text{\LaTeX}$ . The neccessary code was provided by Axel Kielhorn.

### v 0.1a

- A typo in cjhebrew.sty was corrected. It would cause trouble if you used a Hebrew font in 7pt size or smaller.

### v 0.1

- You can use cjhebrew now, even if  $\epsilon$ - $\text{\LaTeX}$  is not available (but the Hebrew text will be typeset in the “wrong” direction, i. e. from left to right).<sup>1</sup>
- The documentation was rewritten. Instead of a German and an English documentation there is now only this English manual.
- Some bugs in cjhebrew.sty are fixed.<sup>2</sup>
- A problem with the letter “qof” is fixed ( $\text{\texttt{פְּקָד}}$  does not look *that* good ...  $\text{\texttt{פְּקָדָה}}$  is much better).
- There are also some changes regarding the font names and the encoding. If you use an older version of cjhebrew make sure that all old files are removed before you install the new version!

Probably, some new bugs have crept into any new version. Please do report them as you discover them!

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<sup>1</sup>This feature was suggested by Malte Rosenau.

<sup>2</sup>Thanks to Walter Schmidt.

## **6 Finally**

The version number of cjhebrew is 0.2a, it is far from being finished. Especially the fonts still need a lot of work; many letters look rather imperfect. If you have any ideas how to improve cjhebrew, please do send me an email.