New PX font package

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1 Introduction

This package is meant to be a replacement for Young Ryu’s pxfonts—a complete text and math package with roman text font provided by a Palatino clone, sans serif based on a Helvetica clone, typewriter faces, plus math symbol fonts whose math italic letters are from a Palatino Italic clone. As with the related txfonts (though not as severe) the math metrics in pxfonts seem overly tight.

Changes as of version 1.53

- Superior letters and figures distinct from numerators have been added along with some special features. The text switch \sustyle (or \sufigures) or the commands \textsu, \textsup, \textsw supers may be used to invoke ordinary superiors. The command \textsuperior is reserved for a form of superiors that respond to adjustments you may specify in the package options, and which are used for footnote marker placement: \supscale rescales them, \supraised specifies an amount to move them vertically, and \supspaced specify additional kerning to be applied at the left and right. These changes are applied in the order: scaling, raising, kerning. All except \supscale should be dimensions with units like \em which will scale properly. Their relative vertical positions stack up like this: X₁₂X₃₄₅X₆₇₈X₉₀. IMPORTANT: As of version 1.535, the options and code described in this paragraph have been moved to the new superiors package.

- Unless you specify the option \defaultsups, the package will use the superior letters and numbers for footnote markers. These will work in all LaTeX engines, and with all standard LaTeX classes, as well a the KOMA classes. With \defaultsups, you get scaled-down glyphs which may not match the color of other text and may be more difficult to find on a page.

- There are now characters in the superiors which may be useful in displaying symbolic footnote markers: § ¶ † ‡ ‖ ∗. See the documentation to the footmisc package for more details of their usage. A usage example is appended as the last page of this document.

- Option scosf, which specifies oldstyle figure within small caps, has been extended and now works in all LaTeX engines with both the \scshape switch and the macro \textsc{}.

- The stacked fraction macro is now available: see the documentation in the newtx package.

- Version 1.53 brings newpxtext essentially up to parity with newtxtext, version 1.73.

- Version 1.533 introduces some new mathematical glyphs. First, there are new curly braces
invoked by the option \texttt{curlybraces} with \texttt{height+depth} of 1.053 times 940, 1200, 1800, 2400, 3000 and 3600 em units. Second, there are three new math symbols:

- $\laplace$, $\Delta$, which is an inverted $\nabla$, having more weight in the bottom segment than $\Delta$.

- $\laplac$, $\Box$. This is the unicode-math name for the official d’Alembertian operator, U+29E0. Unlike $\Delta$, it has more weight in the top and left segments than $\laplace$.

- $\dAlembertian$, $\uppartial$, rotates $\Box$ by $180^\circ$, making for a glyph whose weight distribution is a better match for the Laplacian.

Changes as of version 1.51

- There is a new \texttt{newpx.sty} that offers simplifications in the use of \texttt{newpxtext} and \texttt{newpxmath} under [pdf]latex, xelatex and lualatex. With \texttt{newpx}, you can pass options to \texttt{newpxtext} and \texttt{newpxmath} as appropriate. For example

  \usepackage[\texttt{scale=.98, varbb, p, osf}]{newpx}

  would send \texttt{scale=.98} to both text and math packages, \texttt{varbb} to \texttt{newpxmath} and the rest to \texttt{newpxtext}. Later sections have more usage examples.

- \texttt{Newpxtext.sty} now has a stacked fraction macro: $\textsf{\textfrac}[2]{17}{32}$ produces $2\frac{17}{32}$.

- Version 1.51 brings \texttt{newpxmath} essentially up to parity with \texttt{newtxmath}, version 1.723.

Changes as of version 1.5

\texttt{newpxtext.sty} contains code that mostly works for both pdflatex as well as Xelatex and LuaLaTeX, though there are some new features that work only with the last two. The precise differences will be spelled out below. Unless explicitly noted, macros and package options will function similarly for all LATEX engines.

The original \texttt{newpx} package differed from \texttt{pxfonts} in the following ways, all of which are preserved in the newest version:

- \texttt{newpx} is split into separate text and math packages that do not need to be used in conjunction;

- both text and math packages offer options not present in the original package, described below;

- wide accent glyphs have been corrected (they should have zero depth) so that they no longer collide with the underlying glyph;

- the summation and product symbols in \texttt{pxfonts} seemed overly heavy at display size, and have been replaced by others of more suitable weights;

- for those who do not like the integral in \texttt{pxfonts}, an emboldened version of the Computer Modern integral is made available, matching the weight of the \texttt{pxfonts} symbols;

- an upright partial derivative symbol has been added, named $\textsf{\partial}$;

- braces and other delimiters are now larger and, I believe, more pleasing to older eyes;
• macros have been added to bring the calls to Greek symbols more into conformity with psnfss and Mathtime Pro 2;
• an upright Greek \upvarkappa, \kappa, has been added as well as a matching italic version \kappa;
• problems using ams macro packages before pxfonts are settled;
• \coloneq and \eqcolon now point to the correct glyphs;
• The problem with the ogonek accent and tabular environments (bad definition of \k) is fixed;
• The default encoding for newpxtext is now T1, but support is offered also for OT1 and LY1. As some add-on packages are available only in T1, that seems the best current choice.
• The font collection used for rendering text is based on TeXGyrePagella with a number of additions, named TeXGyrePagellaX. The superior figures in this addition are set by default to render footnote markers. (It is also possible customize footnote markers by redefining \thefootnote after loading newpxtext.sty.)
• Sans serif is by default taken from TeXGyreHeros, a Helvetica clone, and by default at 94% of the scale factor (set by scaled, default value 1). The option helvratio=.98 will change that to 98%. As of newpx version 1.415, there is an option nohelv that prevents this loading.
• New math accents such as \widearc have been introduced in tandem with the newtx package, where they are documented.

2 Text mode options and macros

Important changes as of version 1.5

• Small caps are available in all weights and styles, and are offered in two sizes. The default small caps supplied by TeXGyrePagella are really Petite Caps, having x-heights approximately the same x-heights (sometimes smaller) as lowercase letters. Option largesc increases the size of small caps by 5.33%, approximating the size of Linotype Palatino Small Caps. IMO, this is a better match in terms of weight and size: Petite Caps, Small Caps. The two sizes of small caps are now implemented in the Opentype fonts as Petite Caps and Small Caps (pcap and smcp). The option largesc changes the default rendering of \scshape and \textsc to Small Caps instead of the default Petite Caps.
• The last versions were missing the switches \tlfstyle, \lfstyle, \tosfstyle and \osfstyle as well as their command forms \texttlf, \textlf, \texttosf and \textosf, which allowed you to get any figure alignment and style, no matter what the default figure style. For example, though the main text is proportional oldstyle, \texttt\{123\} gives the tabular lining form 123, as does {\tlfstyle\{123\}}.
• There are also the commands \oldstylenums, \liningnums, \tabularnums and \proportionalnums, which change only the alignment and the style.
• Two additional figure styles have been added—denominators and subscripts (inferiors), each the same size as superiors, with denominators having the same baseline as text and subscripts below the text baseline. These may be specified respectively by the text switches \defigures
(aka \destyle) and \infigures (aka \instyle) or the corresponding macros \textde and \textinf. For example, \{\defigures 123\} gives 123, as would \textde{123}, and \{\infigures 123\} gives ₁₂₃, as would \textinf{123} or \textsub{123}.

• There is a numerators figure style normally used only in the construction of fractions. It may be called by any one of \nustyle 123, \nufigures 123, \textnum{123}, \textnumerator{123}. There is also an equivalent named \textnu{123}, but this is problematic since it conflicts with a command in the Greek variant of the babel package. If you use the latter, there is an option notextnu to newtxtext that will prevent the redefinition of \textnu.

• There is a new version of \textfrac that provides better kerning around the division solidus than the default command. The integer part may be specified as an optional argument. E.g., \textfrac{7}{8} gives \(\frac{7}{8}\), while \textfrac[2]{31}{32} gives \(2\frac{31}{32}\).

• There is a new \textcircled which works with both letters and numbers. E.g., \textcircled{X} \textcircled{2} gives \(X\) ◯².

• A new option slashedzero is provided for XeLaTeX and LuaLaTeX only. It replaces the zero in lining style only to a zero with a reverse slash.

**IMPORTANT CHANGES AS OF VERSION 1.42**

Option theoremfont was reimplemented using a new font family, npxth instead of abusing \textsl. By default, users of theoremfont will see no change in its functionality, including the use of the macro \textsl to output italics with upright punctuation. A new option, trueslanted, to newpxtext has the following effects:

• \textsl now outputs slanted text rather than italics with upright punctuation text, but not affecting the usage of the theoremfont option to newpxtext.

• the former behavior of \textsl is now available through the new macro \textth, AKA \textthit.

• \pagestyle{headings} now functions as originally intended with slanted rather than upright figures in the headers.

The text mode environment invoked by
\usepackage{newpxtext}
has several options: you may write
\usepackage[scaled=.95]{newpxtext}

\usepackage[scaled=.95,helvratio=.96]{newpxtext}

load roman and typewriter text fonts at 95% of normal size, and the sans serif (Helvetica clone) at scale 0.95*0.94. This is not of much utility if the package is used with the math package newpxmath to which it is already matched, but may be with other math packages. The options

\usepackage[scaled=.95,helvratio=.96]{newpxtext}

load roman and typewriter text fonts at 95% of normal size, and the sans serif (Helvetica clone) at scale 0.95*0.96.

The option osf instructs the text fonts to use old-style figures 1234567890 rather than the default lining figures 1234567890. As of version 1.23, newpxtext loads initially with lining figures so the math package uses lining figures in math mode. The option osf switches to old-style figures in text
at the very end of the preamble, forcing the use of oldstyle figures in text, but not math. In previous
versions, it was necessary to run \useosf after loading math. This is no longer required, but does no
harm. See the discussion in section 4 for further details. A similar macro \useproportional makes
proportional figures the default outside math mode.

As of version 1.415, the new option nohelv prevents the loading of the default Helvetica clone as the
sans serif text font. If you use this option, you should load your preferred sans serif font, otherwise
you will be left with the Computer Modern default.

As described above, option largesc increases the size of small caps by 5.33% so that the height
matches that of the small caps in Linotype Palatino.

Option defaultsups (same effect as defaultsups=true) forces the package to use the \LaTeX default
footnote markers (or, at least, those in force when the package is loaded) instead of those preferred
by the package—Palatino (clone) superior figures instead of spindly ordinary Palatino lining fig-
ures reduced to about 70%. (Footnote markers in minipages use the default lowercase alphabetic
characters, unless otherwise specified by redefining \thempfootnote.) For better control over posi-
tion and size of footnote markers, use the superiors package after loading newpxtext.

The theoremfont option changes the default font used for the plain theorem style of amsthm, keeping
italic text but substituting upright figures and punctuation. For example, with this option, you get
theorem statements like this:

**Theorem 2.1.** This is Theorem Italic: text numbers are upright—12345; punctuation is in many cases
upright (also, parens (), braces {} and brackets []). What about question marks and exclamations? Also
upright! [These fit better with math mode punctuation and figures, like: for all $x \in [0,1]$, let $f(x) := \exp(ax)$].

Compare this to traditional plain theorem style of the same text:

**Theorem 2.1.** This is Theorem Italic: text numbers are upright—12345; punctuation is in many cases
upright (also, parens, braces {} and brackets []). What about question marks and exclamations? Also
upright! [These fit better with math mode punctuation and figures, like: for all $x \in [0,1]$, let $f(x) := \exp(ax)$].

If you are using another theorem package (e.g., ntheorem, theorem) you will have to add your own
descriptors as specified in the its documentation and set the body font to \thefamily.

Superior letters and figures may be called with either {\sustyle ...} or \textsu{...}, so you can
emulate 18th century orthography such as Jœ Wån Smith, or print French style with, e.g., 1ère, M¹ne
Dubois or Mîle D’Orléans.

The next two sections describe options to newpxtext of more specialized nature.

## 3 Spacing issues

This new version of newpxtext has spacing that is a little different, in its default state, from that
of the old newpxtext. In small part this is due to the finer kerning of TeXGyre Pagella, but mostly
because the three parameters that govern inter-word spacing are not the same.
That is, Pagella has the same normal spacing as pxfonts but its spacing is more flexible in terms of both stretch and shrink. More frequently than not, a paragraph built with Pagella will occupy more space than the same built with pxfonts. For this reason, the package offers some ways to change the spacing parameters. This may be important if you are trying to imitate the pagination of a document built using pxfonts.

**Behavior under [pdf]LaTeX.**

Option tighter sets the three fontdimen values to those of pxfonts, except with a little more shrink. This should make it unlikely that text will occupy more space than it would have using pxfonts.

Option looser sets the three fontdimen values to \{.3em,.2em,.1em\} respectively.

If you want full control, the options spacing, stretch, shrink allow you to modify one or more of the above fontdimens. For example,

\begin{verbatim}
\usepackage[stretch=.15em,shrink=.095em]{newpxtext}
\end{verbatim}

**Behavior under XeLaTeX and LuaLaTeX.**

Fontspec offers the `WordSpace=` option for individual control of the space, stretch and shrink, with the value being either an ordered triple like \{1.1,1,.8\} or a single number like .9, the latter having the same effect as the triple \{.9,.9,.9\}. These three numbers act as multipliers of space, stretch and shrink. The option that you can set is `spcfactor=`, entering either a number or a triple—e.g., `spcfactor=1.1` or \{1.1,1,.8\}. Note however that tighter and looser will have an effect if `spcfactor` is not set, amounting to `\spcfactor={1,.625,1}` and `\spcfactor={1.2,1,1}` respectively.

3.1 Basic example preambles.

The examples below are unrealistically simple but do show the structure of the part of the preamble required to load newpx.

I: Otf text, otf math (requires unicode engine)

Supports an arbitrary otf math font with otf text using TeXGyreTermesX.

% Without newpx package:
\begin{verbatim}
\usepackage[otfmath]{newpxtext}
\usepackage{unicode-math} %loads amsmath
\setmathfont{}[] %expects your input here for otf math font and options
\end{verbatim}
% or, with newpx package:
\begin{verbatim}
\usepackage[otfmath]{newpx} % pass options to text package
\setmathfont{}[] %expects your input here for otf math font and options
\end{verbatim}

NOTES:

- Your option list to `newpx[text]` must include `otfmath`, otherwise it will load `newpxmath`.
- With `newpx`, you may specify certain other otf text fonts.
• After loading `newpx`, you must load your chosen unicode math package with \setmathfont{[\text ]}.

• You do not need to load `amsmath`: it is loaded by `unicode-math`.

• When using an otf math font, options to `newpx` are passed only to `newpxtext`.

• Babel, if used, must be specified before `newpx[\text]`, which loads `fontspec`.

• Polyglossia, if used, must be specified after loading `newpx[\text]`.

II: OTF TEXT, TYPE1 MATH (REQUIRES UNICODE ENGINE)

Supports `newpxmath` with an otf text font.

% Without `newpx`
  ```latex
  \renewcommand*{\rmdefault}{zpltlf}% loads minimal version of text font for use in math
  \usepackage[T1]{fontenc}% so operators can have accented letters
  \usepackage[list of math options]{newpxmath}%
  \usepackage[no-math]{fontspec}%
  \usepackage{}% the chosen otf text font package, or fontspec \setmainfont, etc
  % or, using `newpx`, only for TeXGyrePagellaX
  \usepackage[T1]{fontenc}% so operators can have accented letters
  \usepackage[list of text and math options]{newpx}% options will be passed to text font package and newpxmath
  ```

Notes:

• No special option requirements—this is the default case.

• You may load sans and tt text fonts before `newpx` if you wish \mathsf and \mathsf not to be the default helvetica and cmtt.

• Babel, if used, must be specified before `newpx[\text]`, which loads `fontspec`.

• Polyglossia, if used, must be specified after loading `newpx[\text]`.

III: TYPE1 TEXT, TYPE1 MATH (REQUIRES NON-UNICODE ENGINE)

In the olden days of [pdf]latex processing, `newpx` was traditionally summoned with lines like

```latex
\usepackage[T1]{fontenc}
\usepackage[list of text options]{newpxtext}
\usepackage[list of math options]{newpxmath}
```

which still works but is a bit less flexible than its modern form:

```latex
\renewcommand*{\rmdefault}{zpltlf}% minimal text family, Roman and Bold for math
\usepackage[T1]{fontenc}
\usepackage[list of text and math options]{newpx}
```

which expands in the non-unicode case to

```latex
\renewcommand*{\rmdefault}{zpltlf}% minimal text family, Roman and Bold for math
\usepackage[T1]{fontenc}
\usepackage[list of math options]{newpxmath}
\usepackage[list of text options]{newpxtext}
```
For this arrangement, the math package needs information about the text font currently in force and the current typewriter and, possibly, the current sans serif font. The default Latin Modern text family would most likely not work well here for use as operators, \textbf{\texttt{mathbf}}, \texttt{\texttt{mathtt}} and the like. Dealing with the math part first allows you the flexibility of choosing different text fonts for use in math than you will use for body text.

% Without newpx
\renewcommand*{\rmdefault}{zpltlf}% minimal text family, Roman and Bold for math
\usepackage[T1]{fontenc}
\usepackage[<list of math options>]{newpxmath} % options will be as passed from newpx
\usepackage{} % the chosen text package
% should load tt and sans math before math
% or, using newpx, where text font will be TeXGyrePagelleX
% should load tt and sans math before newpx
\usepackage[T1]{fontenc} % math text font zpltlf by default
\usepackage[<list of text and math options>]{newpx}

Notes:

- Babel, if used, must be specified before newpx[text].

Note that with a unicode engine, it is not possible to load a type1 text font package unless you have created custom tu-encoded support files.

4 Usage with babel

You should normally load babel before loading newpxtext in order for babel to function as expected. For example, using pdflatex:

\usepackage[greek.polutonio,english]{babel}
% the next line makes text figures proportional, oldstyle, while math uses lining figures
\usepackage[theoremfont, truestylings, largesc, tighter, p, osf]{newpxtext}
\usepackage{T1}{fontenc}
\usepackage{textcomp}
\usepackage[varqu, varl]{inconsolata}
\usepackage[amsmath] % must be loaded before amsthm, if using amstmd
\usepackage[amstmd] % must be loaded before newpxmath
\usepackage[vvarbb]{newpxmath}
% option vvarbb gives you stix blackboard bold
\linespread{1.05}

With newpx, you could simplify this a bit.

\usepackage[greek.polutonio,english]{babel}
\usepackage[varqu, varl]{inconsolata}
\usepackage[T1]{fontenc}
% the next line makes text figures proportional, oldstyle, while math uses lining figures
\usepackage[theoremfont, truestylings, largesc, tighter, p, osf, amstmd, vvarbb]{newpx}
% amsmath is loaded automatically, before amsthm
5 Usage with Lua\LaTeX\ and Xe\LaTeX\n
As far as I can tell, newpxmath works with both, but requires a very specific loading order and choice of options. Briefly, the math options must all be loaded prior to loading and using fontspec. As of version 1.5, newpxtext will load fontspec when processing with XeLaTeX or LuaLaTeX unless one option type1 is specified. (Option nofontspec is no longer acted upon, having no proper function, as of version 1.506.) If you specify the option no-math to newpxtext, it will pass that option to the fontspec call. This should be specified if fontspec will not be expected to load an Opentype math font.

Example I: TeXGyrePagellaX Opentype + texgyrepagella-math (Opentype).
\begin{verbatim}
%\usepackage[greek,polutonico,english]{babel} % if using babel
% next line calls fontspec and loads TeXGyrePagellaX otf
\usepackage[otfmath,theoremfont,trueslanted,largesc,p,osf]{newpxtext}
% set mono and sans opentype fonts
%\usepackage{polyglossia} % must load after fontspec, if using polyglossia
% polyglossia setup commands
%\usepackage{unicode-math}% can't load type1 math fonts after this
%\setmathfont{texgyrepagella-math}
% \mathsf and \mathtt from Latin Modern
% operators and other \mathxx from TeXGyrePagellaX
\end{verbatim}

Notes:
- You do not need to load amsmath: it is loaded by unicode-math.
- Babel, if used, must be specified before newpxtext, which loads fontspec.
- Polyglossia, if used, must be specified after loading newpxtext.

With newpx, there is a little simplification:
\begin{verbatim}
%\usepackage[greek,polutonico,english]{babel} % if using babel
% next line calls fontspec and loads TeXGyrePagellaX otf
\usepackage[otfmath,theoremfont,trueslanted,largesc,p,osf]{newpx}
% set mono and sans opentype fonts
%\usepackage{polyglossia} % must load after fontspec, if using polyglossia
% polyglossia setup commands
%\usepackage{unicode-math}% newpx loads unicode-math
%\setmathfont{texgyrepagella-math}
\end{verbatim}

Example II: TeXGyrePagellaX Opentype + newpxmath (type1) + polyglossia + other Opentype.
\begin{verbatim}
\renewcommand{\rmdefault}{zpltlf}% Roman and Bold PagellaX for math mode
\usepackage[T1]{fontenc} % T1 is active encoding for use in math text
\usepackage[type1]{sourcesanspro}% used only by \mathsf, optional
\end{verbatim}
% Next line loads amsmath, then loads amsthm
\usepackage[amsthm,vvarbb]{newpxmath}
\usepackage[no-math]{newpxtext}% pass no-math option to fontspec
% Fontspec will be loaded so that Opentype text fonts may be loaded
% By default, TeXGyrePagellaX (otf) will be loaded
%\usepackage{polyglossia}% must load after fontspec
%\setdefaultlanguage[variant=american]{english}
%\setotherlanguages{french,russian}
%\newfontfamily{\cyrillicfont}[Scale=MatchLowercase]{cochineal}

Notes:

- The no-math option to newpxtext causes fontspec to load with option no-math, preventing the package from loading any unicode math font.
- You do not need to load amsmath: it is loaded by newpxmath. Option amsthm will cause amsmath to load before amsthm.
- Babel, if used, must be specified before newpxtext.
- Polyglossia, if used, must be specified after loading newpxtext.
- The type1 option to cabin is important, preventing it from loading fontspec, which would lead to an option clash error.

With newpx, the above is equivalent to:
\renewcommand{\rmdefault}{zpltlf}% Roman and Bold PagellaX for math mode
\usepackage[T1]{fontenc}% T1 is active encoding for use in math text
\usepackage[type1]{sourcesanspro}% used only by \mathsf, optional
% Next line loads amsmath, then loads amsthm
\usepackage[no-math,amsthm,vvarbb]{newpx}
% Fontspec will be loaded so that Opentype text fonts may be loaded
% By default, TeXGyrePagellaX (otf) will be loaded
\usepackage{polyglossia}% must load after fontspec
%\setdefaultlanguage[variant=american]{english}
%\setotherlanguages{french,russian}
%\newfontfamily{\cyrillicfont}[Scale=MatchLowercase]{cochineal}

Example III: newpxtext type1 + newpxmath (type1) + polyglossia + other Opentype.
\renewcommand{\rmdefault}{zpltlf}% Roman and Bold Pagella for math mode
\usepackage[T1]{fontenc}% T1 is active encoding for use in math text
\usepackage[type1]{sourcesanspro}% used only by \mathsf, optional
% Uncomment either the following line
%\usepackage[amsthm,vvarbb,no-math]{newpx}
% or the next pair of lines
%\usepackage[amsthm,vvarbb]{newpxmath}
%\usepackage[no-math]{newpxtext}% pass no-math option to fontspec

% Other Opentype text fonts may be loaded here
You do not need to load amsmath: it is loaded by unicode-math.

Babel, if used, must be specified before newpxtext.

Polyglossia, if used, must be specified after loading newpx [text].
Effect of choice of StylisticSet:

<table>
<thead>
<tr>
<th>StylisticSet</th>
<th>\ss</th>
<th>\SS</th>
<th>\MakeUppercase{\ss}</th>
<th>\textsc{\ss}</th>
</tr>
</thead>
<tbody>
<tr>
<td>None</td>
<td>ß</td>
<td>ß</td>
<td>ß</td>
<td>ß</td>
</tr>
<tr>
<td>=6</td>
<td>ß</td>
<td>SS</td>
<td>SS</td>
<td>ss</td>
</tr>
</tbody>
</table>

6 Math mode options

The package invoked by
\usepackage{newpxmath}
loads the math part of the pxfonts (with revised metrics and additional glyphs) and should be loaded after the text font and its encoding have been specified, as it uses the text font settings to define how operators, numbers, math accents, \textit, \textbf etc. are rendered. You should also load a Typewriter font so as not to generate mysterious error messages about metatfont trying to generate ectl10. The package offers a number of options.

- **upint** (new as of version 1.3.) selects upright integrals—the default shape is slanted. Each shape/size of integral takes one of twelve form, illustrated below in the case of display size slanted integrals.

\[
\int\int\int\int\int\int\int\int\int\int\int\int
\]

named respectively
\texttt{\int \oint \iint \iiint \iiiint \oiint \oiiint \varointclockwise \ointctrclockwise \fint \sumint \sqint}

The three sizes of the upright integrals look like:

<table>
<thead>
<tr>
<th>Glyph</th>
<th>Command</th>
</tr>
</thead>
<tbody>
<tr>
<td>\int</td>
<td>\smallint[up]</td>
</tr>
<tr>
<td>\iint</td>
<td>\int[up]</td>
</tr>
<tr>
<td>\iiint</td>
<td>\displaystyle{\int[up]}</td>
</tr>
</tbody>
</table>

Note that the suffix up is not required unless the document’s integral style is slanted. You may find the \smallint is useful for inline math mode when it is important not to change the line spacing.

- **smallerops** (new as of version 1.3.) causes big operators other than integrals to render up to 20% less tall, so that displayed formulas may occupy less vertical space. For example, in the following display, the first operator is the usual \sum, the second is what you would get with
smallerops, the third is $\textstyle{\sum}$ and the fourth is $\smallsum$, the latter being used mainly with inline math.

$$\sum \sum \sum \sum$$

Similarly, there are $\smallprod$ and $\smallcoprod$ which, along with $\smallsum$, are of class mathop, unlike their Greek letter equivalents.

- (New as of version 1.3.) Two macros allow you to change fontdimen values in math mode: \setSYdimens and \setEXdimens, which allow you to change the fontdimen parameters for the symbol and extension fonts respectively. They may be used only in your preamble. Their arguments can be any valid \TeX commands to change fontdimen values. For example:

```latex
\def\setSYdimens{\fontdimen16\font=2pt\fontdimen17\font=1.15\fontdimen17\font}
```

Don't use these unless you know what you're doing.

- `varg` causes the math italic letter $g$ to be replaced by $g$;
- `cmintegrals` instructs newpxmath to load a thicker version of the Computer Modern integral in place of the newpxmath default—the pxfonts integral (identical to the integral in the Wolfram fonts), which is not to everyone's taste—a consequence is that none of the special forms of pxfonts integrals are available; **As of version 1.3, this option does nothing, as the new default is slanted integrals.**

- The former option `cmbraces` instructed newpxmath to ignore the brace collections from pxfonts, substituting a collection based on thickened versions of the Computer Modern braces, which I found much easier to distinguish from other delimiters. This worked quite well in regular weight but looked a bit clunky in bold. It no longer has any effect.
- The once new option `bigdelims` offered delimiters which were a bit larger than the standard delimiters and the normal and big sizes, with more distinction between the two than in the standard package. With `bigdelims`, the option `cmbraces` was ignored. Now, `bigdelims` is the default, and the option has no effect.

- The combination

```latex
\usepackage{amsmath}% loads amstext, amsbsy, amsopn but not amssymb
\usepackage{newpxmath}
```

causes no error, unlike the same combination with pxfonts, but does nothing significant. The package newpxmath loads the package amsmath if it was not previously loaded. Options to amsmath such as `leqno`, `intlimits` may be passed to amsmath via options to the documentclass.

- `uprightGreek` and `slantedGreek` determine the form of Greek alphabet loaded—the default is `uprightGreek`, which loads upright uppercase and slanted lowercase Greek symbols, as is customary in Anglo-American mathematical typesetting. With the option `slantedGreek`, which you might want to use if you cared about ISO standards, all Greek symbols are slanted. No matter which is set, \Gammaup (or \upGamma) gives you upright \Gamma, etc, and \Deltait, \zetait give you italic (i.e., slanted) versions of those letters, and `\mathnormal{\Omega}` etc will always produce the slanted version of uppercase Greek letters. (The macro `\mathnormal{\Omega}` means essentially “use the version of the symbol in letters”—i.e., the math italic form. This did not always work as expected in versions prior to 1.27.)
• The \newpxmath package contains three different Blackboard Bold alphabets, where original \texttt{pxfonts} contained one. The default, triggered by \texttt{\mathbb{}}, takes its glyphs from the font which replaces \texttt{msbm} and has the same overall appearance of a hollowed-out text font, which I find neither bold nor blackboard-like. The second option, taken from \texttt{pxfonts}, is triggered by \texttt{\varmathbb{}}, is more geometric and, in my opinion, preferable but not optimal. The option \texttt{varbb} makes \texttt{\mathbb{}} synonymous with \texttt{\varmathbb{}}. The third option is the double-struck glyphs from the STIX collection. See the expanded discussion below.

• \texttt{nosymbolsc} causes the package to not load the \texttt{symbolsC} fonts, saving a math family. (This font contains mostly exotic symbols, along with some very useful, commonly used symbols like \texttt{\coloneq :=, \eqcolon =:, \notin \notin, \notni \notin, \neq \neq, \subset \subset, \subseteq \subseteq}, but these have been moved (virtually) to \texttt{lettersA} so they may continue to be used even if you use the option \texttt{nosymbolsc}.

• \texttt{amssymbols} (the default) and \texttt{noamssymbols} determine whether the \texttt{pxfonts} versions of the AMS symbols (\texttt{msam, msbm}) are loaded—if so, they override previous settings in \texttt{amsmath}. If you use the option \texttt{noamssymbols}, then \texttt{\mathbb{}} is set to mean the same as \texttt{\varmathbb{}}. (One advantage of \texttt{noamssymbols} is that you save one of your precious math families for other purposes, such as setting a couple of external math alphabets by means of the \texttt{mathalfa} package.)

Example:

\begin{verbatim}
\documentclass[leqno]{article}
\usepackage[osf,theoremfont]{newpxtext} % T1, lining figures in math, osf in text
\usepackage{textcomp} % required for special glyphs
\usepackage[varg]{newpxmath} % single story g
\usepackage[scr=rsfso]{mathalpha}% \mathscr is fancier than \mathcal
\usepackage{bm}% load after all math to give access to bold math
\%\useosf% no longer needed unless using babel
\linespread{1.05}% Give Palatino more leading (space between lines)
\end{verbatim}

7 Some recent additions to \newpxmath

Because a number of the standard math accents appeared to be too close to the symbols they accented, a number of the problem accents have been reworked as additions to the \texttt{symbols} font, along with a number of vertically doubled symbols. (The doubled symbols are described in the documentation to \texttt{newtx}.) The new accents are flatter and stand higher above their accentees than the old versions.

Another addition to \texttt{symbols} may be used to signify matrix transpose. In fact, the glyph is just the intercal glyph (from the \texttt{txfonts} rendition of the AMS symbols) raised and narrowed considerably. Here is an example comparing its use to a number of other common constructions:

\[
M^T, M^T, M^T, M^T,
\]

are produced respectively by

\begin{verbatim}
\mathbf{M}^{\mathsf{T}}, \mathbf{M}^{\mathsf{T}}, \mathbf{M}^{\mathsf{T}}, \mathbf{M}^{\mathsf{T}},
\end{verbatim}
Clearly, the last needs to have the exponent raised and moved to the left. This is not hard to do, but it may use up on of your math families unless you are already using the AMS symbols. A similar objection could be made to the use of \texttt{\textsf{.}}

8 The \TeX{} math font problem

Math font packages in \LaTeX{} are susceptible to the “Too many math alphabets” error, due to exceeding the limit of just sixteen math font families, or mathgroups, as they are called in \LaTeX. Put in oversimplified terms that do however correctly represent how this all works in newpxmath, the following math fonts are always loaded and permanently (if you didn’t prevent loading of some features) occupying slots immediately following $\begin{document}$, and others that may be called for in typesetting a mathematical expression can add to the list as the document grows.

\begin{itemize}
  \item Always loaded:
    \begin{itemize}
      \item 0: operators
      \item 1: letters
      \item 2: symbols
      \item 3: largesymbols
      \item 4: AMSm (replaces former AMSa and AMSb)
      \item 5: lettersA
      \item 6: symbolsC
      \item 7: largesymbolsTXA
      \item 8: boldoperators
      \item 9: boldletters
      \item 10: boldsymbols
      \item 11: boldlargesymbols
    \end{itemize}
  \end{itemize}

\begin{itemize}
  \item Notes:
    \begin{itemize}
      \item The operators font is essentially the Roman text font, used for names of operators and as the target for \texttt{\textnormal{—}} its bold version is used as the target for \texttt{\textbf};
      \item if you typeset an expression that, say, calls for a single bold glyph from \texttt{symbolsC}, that costs you an entire new slot, leaving only two remaining;
      \item same with, e.g., \texttt{\textit};
      \item same with an external Fraktur, Blackboard Bold or Script glyphs;
      \item if you run out of math alphabets, look first to dropping \texttt{AMS}, \texttt{symbolsC}, which can save you at least two slots;
      \item if space is tight, do not call bold versions of the fonts listed above where the bold version is not already loaded, to avoid loading a new mathgroup;
      \item if you absolutely need a letter (not a math symbol) from some math font that would normally cost you another mathgroup, you might consider using as if it were text, with something like \texttt{\textsf{.}}
    \end{itemize}
\end{itemize}
which allows you to use letter X from \texttt{boldletters} but without any math features;

- there is a macro \texttt{\ShowMathFonts} in \texttt{newpxmath} which may be called at any point in your document, which will provide you a list of the mathgroups currently in use. This can be helpful in figuring out where problems occur. The output lines take the form

\[
\langle \text{fam number} \rangle: \langle \text{internal font id} \rangle = \langle \text{tfm name} \rangle [\text{newpx name}]\]

9 Bold math fonts

Every math font in the \texttt{pxfonts} package, and in the \texttt{newpx} package, is accompanied by a bold version. Some usage examples are given below. Generally, one may use either \texttt{\boldmath} to change an entire formula to bold, or \texttt{\boldsymbol} to change one symbol, but the spacing generally works better after loading the \texttt{bm} package and using the \texttt{\bm} macro.

The text glyphs dotlessi (\texttt{i}) and dotlessj (\texttt{j}) are rarely needed in actual text—in many fonts, roman dotlessi is very similar to the numeral 1. They are however sometimes needed to build special math glyphs. The following table shows how to generate the mathematical forms of dotlessi and dotlessj. I illustrate with only dotlessi—dotlessj is entirely analogous.

<table>
<thead>
<tr>
<th>Type</th>
<th>Weight</th>
<th>Command</th>
<th>Result</th>
</tr>
</thead>
<tbody>
<tr>
<td>Math Italic</td>
<td>Regular</td>
<td>$\hat{\imath}$</td>
<td>$\hat{i}$</td>
</tr>
<tr>
<td>Math Italic</td>
<td>Bold</td>
<td>$\bm{\hat{\imath}}$</td>
<td>$\hat{i}$</td>
</tr>
<tr>
<td>Roman</td>
<td>Regular</td>
<td>$\hat{\text{\i}}$</td>
<td>$\hat{i}$</td>
</tr>
<tr>
<td>Roman</td>
<td>Bold</td>
<td>$\bm{\hat{\textbf{\i}}}$</td>
<td>$\hat{i}$</td>
</tr>
</tbody>
</table>

In math, bold roman characters are often used to indicate vector quantities, and for this one uses constructions like

- $\mathbf{x}$ produces $\mathbf{x}$;
- $\bm{\text{\textbf{x}}}$ produces $\text{\textbf{x}}$ (same as previous but may offer improved spacing);
- $\bm{x}$ produces $\text{x}$ (not roman);
- $\bm{\hat{\text{\textbf{x}}}}$ produces $\hat{x}$ (with a bold accent);
- $\bm{\dot{x}}$ produces $\dot{x}$ (bold but not roman);
- the macro definition

\begin{verbatim}
\newcommand{\xyvec}[2]{\ensuremath{#1\bm{\textbf{\i}}#2\bm{\textbf{\j}}}}
\end{verbatim}

allows you to write $\xyvec{x}{y}$ to output $x\mathbf{1} + y\mathbf{j}$;

- $\bm{\Gamma}$ produces $\bm{\Gamma}$ (bold Gamma);
- $\bm{\hat{\Gamma}}$ produces $\hat{\Gamma}$ (bold Gamma with bold accent).

(The last two assume that you have effectively set the option \texttt{uprightGreek}—the default.)
10 Blackboard bold

As mentioned briefly above, the package now has a new blackboard bold alphabet built-in, and some new macros to call the non-default versions. To summarize, the problems are:

- the default, called by \texttt{\textbackslash mathbb} is quite ugly and indistinct, but does cooperate with the bolding macros \texttt{\textbackslash bm} and \texttt{\textbackslash boldsymbol};

- the original variant form called with the macro \texttt{\textbackslash varmathbb} is better, but the macro conflicts with \texttt{\textbackslash bm}. (In fact, the bold version is identical to the regular version, but it is still not right that it conflicts with them.) The problem stems from the part of the definition of \texttt{\textbackslash varmathbb} which allows you to insert an argument with more than one character, like \texttt{\textbackslash varmathbb(ABC)}. The solution is to make a new macro that takes a single argument, like \texttt{\textbackslash varmathbb(A)}, which cooperates with \texttt{\textbackslash bm}.

- the third, new, alphabet is borrowed from the STIX fonts—it is sharp and quite clear, geometric in design. The macro \texttt{\textbackslash varmathbb} provided to access this alphabet allows only a single character for its argument. The new option \texttt{\textbackslash vvarbb} effectively makes \texttt{\textbackslash mathbb} mean the same as \texttt{\textbackslash vvarbb}. (The reason for including these in the \texttt{newpx} package rather than calling them from the \texttt{mathalfa} package is that \texttt{newpx} leaves very little space for new math symbol fonts and math alphabets, and this way requires no additional such resources.

One interesting feature of the new alphabet is that it contains blackboard bold numbers, of which 0 and 1 will likely be the most useful, perhaps as operator names. I find $\vvmathbb{1}$ useful in specifying an indicator, AKA characteristic function. Here are some examples:

<table>
<thead>
<tr>
<th>Regular</th>
<th>Bold</th>
<th>Remarks</th>
</tr>
</thead>
<tbody>
<tr>
<td>Default</td>
<td>$\mathbb{R}$ $\mathbb{R}$</td>
<td>$\bm(\mathbb{R})$ $\mathbb{R}$</td>
</tr>
<tr>
<td>Variant 1</td>
<td>$\varmathbb{R}$ $\mathbb{R}$</td>
<td>Bold is same as regular</td>
</tr>
<tr>
<td>... or</td>
<td>$\mathbb{R}$ $\mathbb{R}$</td>
<td>Single char. argument</td>
</tr>
<tr>
<td>Variant 2</td>
<td>$\vvmathbb{R}$ $\mathbb{R}$</td>
<td>{\boldmath $\vvmathbb{R}$} $\mathbb{R}$ Make a macro for this!</td>
</tr>
</tbody>
</table>

For further information on the changes made to \texttt{newpxmath 1.3}, see the appendix to the documentation for \texttt{newtxmath 1.5}.

11 Appendix 1: Changes made in version 1.40

Versions of \texttt{newpx} dated from September, 2019 (1.40 for \texttt{newpxmath} make some quite substantial changes, mostly to math mode.

12 Goals

Spurred by work of Ross Moore to provide means of generating archivable pdf using pdflatex, the main goal was to change \texttt{newpx} and \texttt{newtx} to meet the requirements for satisfying the PDF/A-1b standards by using an appropriate preamble involving the \texttt{pdfx} package and other unicode mapping files. Making these changes gave me the opportunity to organize the source files to make them more manageable in future revisions.
A further goal whose time seemed ripe was to rework the spacing of math letters, both Roman and Greek, so they behaved better in superscripts and subscripts. This did not turn out to be so easy. The problem is illustrated by math italic j. If you don’t give it enough extra space on the left, it will likely collide with the D in rendering $D^j$. On the other hand, if you do give it enough space on the left, it will look bad as a subscript, appearing too far right.

A final goal was to make better use of the remaining space in some of the math fonts by placing some math alphabets in them, avoiding perhaps a waste of those precious sixteen math families.

13 The important changes

The following changes were made to both newtx and newpx.

13.1 Archivability

Some of the individual font files from which the math fonts are built turned out to have some fairly minor structural issues. These have all been corrected. The more major issue was the lack of unicode mapping for all characters in the fonts. For the symbol and math extension fonts, this issue was largely solved by Ross Moore’s glyphtounicode files that are now accessible as part of TeXLive and MiKTeX. The main problem was the math alphabets like math italic, bold math italic, upright Greek and slanted Greek, all of which have now been assigned their own unicode points. For all of these, I constructed new fonts using unicode names for the glyphs, then made fontinst scripts that renamed those unicode values to the original simple names as used in the encoding files so that I could use my old encoding and adjustment files. This exercise has now been carried out for newtxmath, newpxmath, newtxmath/libertine and newtxmath/xcharter. Each of these can now be considered to have an “enhanced” status that allows them to share all the new assets described below. The other packages which may be specified as an option to newtxmath (e.g., baskervaldx) must be considered for the moment to be “unenhanced” and able to share only some of the new assets. In particular, only the enhanced items can generate archivable pdf.

Also modified were the supers fonts in newpxtext, where the main issue was unicode mapping. Superior number and some superior letters do have assigned unicode values, but in many cases a more creative approach was needed, and provided once again by Ross Moore. I rebuilt the superior font files using those unicode names, solving that particular problem.

Here is a sample preamble showing the elements you will need to specify to generate a pdf satisfying the PDF/A-1b standards, as verified by Adobe Acrobat Pro. (Other verification processes may yield different outcomes.)

\documentclass[noamfonts]{amsart} % save 2 math families
\pdfcompresslevel=0
\pdfgentounicode=1
\input glyphtounicode.tex
\usepackage[pdftex]{pdfx} % v 1.6.4 or higher
\InputIfFileExists{glyphtounicode-cmr.tex}{}
\InputIfFileExists{glyphtounicode-ntx.tex}{}
13.2 Glyph spacing changes

I reworked the math italics to improve the rendering of some superscripts. This affects (a) parentheses, brackets and braces to inhibit clashes; (b) glyphs like j, f, p, y, \rho, \beta and \mu where a long tail could pose problems intersecting with other glyphs; (c) glyphs like such as D, Q and \Phi that are round on the right, where interference is most likely to occur with a superscript. Increasing the left side-bearing of j, etc., helps with superscripts but creates an ugly gap when used as subscripts.

The subscriptcorrection option to newpxmath has been corrected and enhanced so that it now offers a partial solution the subscript spacing problem. I regret that this option is incompatible with xy-pic, both depending on redefining \_ as an active character. Newpxmath will detect if the xy package is loaded and disable subscriptcorrection if so. You would have to correct such issues by manually inserting a negative \mkern. For example, you might put in your preamble something like

\def\jj{\mkern-3mu j}

and then use $x_{\jj}$ instead of $x_j$, turning $x_j$ into $x_j$.

If you do enable subscriptcorrection, there is a default correction table in the sty file, but the sty file also looks for a file named, newpx-subs.tex. There is already such a file located in the newpx distribution in the tex/latex/newpx folder. (The contents of this file are also listed at the end of this appendix, from which they may be more easily copied.) If you wish to make changes to this file, copy the file to your home TeX folder where it will be found by TeX before the one in the distribution. (The contents of this file are also listed at the end of this appendix, from which they may be more easily copied.) The entries in the file are lines like

{j}{-3}

each of which will have the same effect as the above macro if the first item in the subscript is j. You can also specify Greek letters with lines like

{\beta}{-1.5}

13.3 New glyphs added

Math family 1 (letters) has been extended from 128 slots to 256, retaining the OML encoding of the first 128. Most of additional slots have been allocated to a script font from the old STIX collection and an upright modification of that font. By default, $\mathscr{F}$ will produce $\mathcal{F}$.

• option uprightscript changes the output to $\mathcal{F}$. 
In both cases, there are full upper-case and lower-case and dotlessi, dotlessj. To insert the latter, you can write either $\mathscr{\imath}$ or $\imath\mathcal{S}$, rendered as $\imath$ in the slanted script case.

The secondary letters font (lettersA) and math family 2 (symbols) have been rearranged. The first of these continues to have a Fraktur alphabet, but it a modification of its original one, having wider vertical stems and a blacker appearance more in keeping with the weight Times. Dotlessi and dotlessj have been added and can be specified in math mode by $\imath\mathfrak{f}$ and $\jmath\mathfrak{f}$. Note that $\mathfrak{\imath}$ also works. There are in addition two subsidiary Bbb alphabets in lettersA, specified by the respective options vmathbb, vvmathbb, and there are corresponding dotlessi, dotlessj activated by $\imath\mathbb{f}$, $\jmath\mathbb{f}$, which always render as $\imath, \jmath$ no matter the choice of which Blackboard Bold Alphabet. If you select one of the options vmathbb, vvmathbb, you will have Bbb digits 0..9 using, e.g., $\mathbb{1}$ to get 1. (Without one of these options in force, $\mathbb{1}$ will render as $\imath\mathbb{L}$ because the default Bbb has no figure glyphs in the default slots.)

Among the new symbols added are:
- $\hslash$, $\hbar$, $\lambdaslash$, $\lambdabar$, $\Zbar$, $\Angstrom$ are now constructed from the native glyphs.
- Euler’s constant $\Euler$ ($\ell$).
- Hermitian transpose $\hermtransp$ or $\htransp$ is used like $\mathbf{A}^\htransp$ ($A^\top$). This usage is similar to simple transpose $\mathbf{A}^\transp$ ($A^\top$).
- Independence can use $\Perp$, $\perp$, and there is a new $\nPerp$, $\nperp$, for its negation.

### 13.4 Adaptive vector accent

The \LaTeX{} macro $\overrightarrow{}$ provides a right arrow with adaptive width, but not matching the vector head of newpxmath. Likewise, the esvect provides a similar service with a choice of vector heads, none of which match newpxmath. I’ve added code to provide a matching adaptive vector accent and which uses the same macro name, \vv, as esvect. For a comparison of these vector accents, $\vec{XY}$ \vv{XY} $\overrightarrow{XY}$ renders as $X\bar{Y} \bar{Y} \bar{X}Y$.

- $\vv{AB}$ renders as $\overline{AB}$.
- $\vv\star(AB)(x)$ renders as $\overline{AB}_x$. This provides better horizontal spacing of subscripts than $\vv(AB)_{-}(x)$.
- You can also do $\vv\star(AB)\{\vv(CD)\}$, which renders as $\overline{AB}_{CD}$.
- You can change the vertical space between the arrow and the accentee by means of the package option vecsep, whose default value is .25ex.

### 13.5 Miscellaneous Changes

- The superior letters fonts in newpx have been extended and all glyphs now have appropriate unicode mappings.
- The AMS fonts replacement, zplsym corrects the former misplacement of \kbb, \daleth, \circedR and \circedS.)
14 Changed Font Tables

14.1 letters

<table>
<thead>
<tr>
<th></th>
<th>0</th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
<th>5</th>
<th>6</th>
<th>7</th>
</tr>
</thead>
<tbody>
<tr>
<td>00x</td>
<td>τ₀</td>
<td>Δ₁</td>
<td>Θ₂</td>
<td>Λ₃</td>
<td>Ξ₄</td>
<td>Π₅</td>
<td>Σ₆</td>
<td>Γ₇</td>
</tr>
<tr>
<td>01x</td>
<td>φ₈</td>
<td>Ψ₉</td>
<td>Ω₁₀</td>
<td>Ω₁₁</td>
<td>Ω₁₂</td>
<td>Ω₁₃</td>
<td>Ω₁₄</td>
<td>Ω₁₅</td>
</tr>
<tr>
<td>02x</td>
<td>ζ₁₆</td>
<td>η₁₇</td>
<td>θ₁₈</td>
<td>ι₁₉</td>
<td>θ₂₀</td>
<td>ι₂₁</td>
<td>ι₂₂</td>
<td>θ₂₃</td>
</tr>
<tr>
<td>03x</td>
<td>ξ₂₄</td>
<td>η₂₅</td>
<td>ξ₂₆</td>
<td>ξ₂₇</td>
<td>ξ₂₈</td>
<td>ξ₂₉</td>
<td>ζ₃₀</td>
<td>ζ₃₁</td>
</tr>
<tr>
<td>04x</td>
<td>ψ₃₂</td>
<td>ξ₃₃</td>
<td>ε₃₄</td>
<td>θ₃₅</td>
<td>ε₃₆</td>
<td>θ₃₇</td>
<td>ζ₃₈</td>
<td>Φ₃₉</td>
</tr>
<tr>
<td>05x</td>
<td>←₄₀</td>
<td>←₄₁</td>
<td>←₄₂</td>
<td>←₄₃</td>
<td>←₄₄</td>
<td>←₄₅</td>
<td>←₄₆</td>
<td>←₄₇</td>
</tr>
<tr>
<td>06x</td>
<td>φ₄₈</td>
<td>1₄₉</td>
<td>2₅₀</td>
<td>3₅₁</td>
<td>4₅₂</td>
<td>5₅₃</td>
<td>6₅₄</td>
<td>7₅₅</td>
</tr>
<tr>
<td>07x</td>
<td>φ₅₆</td>
<td>8₅₇</td>
<td>9₅₈</td>
<td>9₅₉</td>
<td>6₆₀</td>
<td>6₆₁</td>
<td>6₆₂</td>
<td>6₆₃</td>
</tr>
<tr>
<td>08x</td>
<td>d₈₄</td>
<td>A₈₅</td>
<td>B₈₆</td>
<td>C₈₇</td>
<td>D₈₈</td>
<td>E₈₉</td>
<td>F₉₀</td>
<td>G₉₁</td>
</tr>
<tr>
<td>09x</td>
<td>H₉₂</td>
<td>I₉₃</td>
<td>J₉₄</td>
<td>K₉₅</td>
<td>L₉₆</td>
<td>M₉₇</td>
<td>N₉₈</td>
<td>O₉₉</td>
</tr>
<tr>
<td>10x</td>
<td>P₁₀₀</td>
<td>Q₁₀₁</td>
<td>R₁₀₂</td>
<td>S₁₀₃</td>
<td>T₁₀₄</td>
<td>U₁₀₅</td>
<td>V₁₀₆</td>
<td>W₁₀₇</td>
</tr>
<tr>
<td>11x</td>
<td>X₈₈</td>
<td>Y₈₉</td>
<td>Z₉₀</td>
<td>b₉₁</td>
<td>b₉₂</td>
<td>b₉₃</td>
<td>b₉₄</td>
<td>b₉₅</td>
</tr>
<tr>
<td>12x</td>
<td>k₉₆</td>
<td>a₉₇</td>
<td>b₉₈</td>
<td>c₉₉</td>
<td>d₁₀₀</td>
<td>e₁₀₁</td>
<td>f₁₀₂</td>
<td>g₁₀₃</td>
</tr>
<tr>
<td>13x</td>
<td>h₁₀₄</td>
<td>i₁₀₅</td>
<td>j₁₀₆</td>
<td>k₁₀₇</td>
<td>l₁₀₈</td>
<td>m₁₀₉</td>
<td>n₁₁₀</td>
<td>o₁₁₁</td>
</tr>
<tr>
<td>14x</td>
<td>p₁₁₂</td>
<td>q₁₁₃</td>
<td>r₁₁₄</td>
<td>s₁₁₅</td>
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Note that either of the script P glyphs in the above table would be suitable for rendering \power set, though this is not a standard math macro.
## 14.3 symbols

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14.4 A sample newpx-sub.tex

You may either copy the entire block below, starting with the line \begin{... and ending after the line beginning \end{ and pasting it into the top of your document before the \documentclass... line, which will allow for easy editing and will write the file to the same folder as your document, or make your own file, omitting those outer two lines.

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